



All
Tessa Mapp Idents

Design (homage to Pixar) modeling, shading, rigging, animation, lighting, compositing

December 2009
Maya -3Delight -Shake

Lighting and Compositing
‘Happy Feet’, Animal Logic

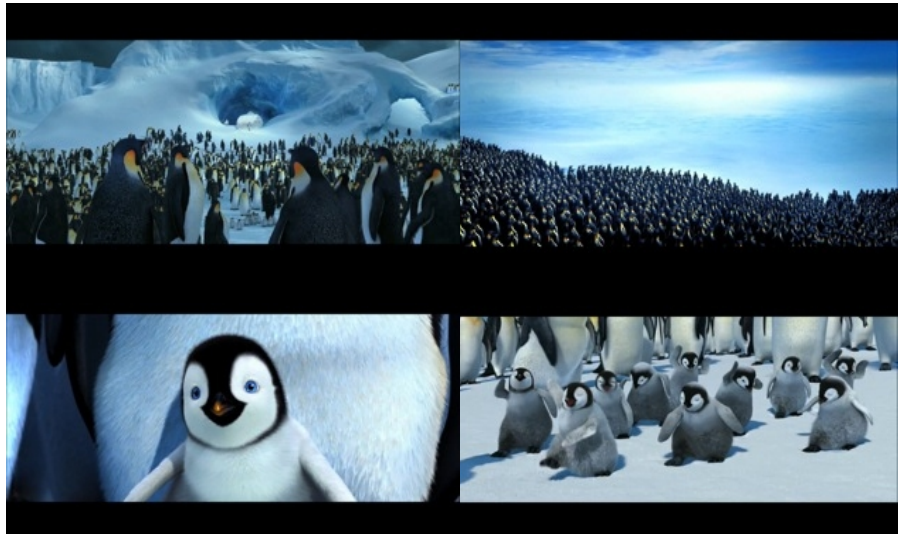
December 2005
Maya- Mayaman-Digital Fusion



Senior Lighting and Compositing
‘Happy Feet’, Animal Logic

September 2006
Maya- Mayaman-Digital Fusion

As key lighter on two major sequences in the film I developed the look with art directors and the director on a changing brief. Set up rigs and render pass systems using Mel script and RPM (based on C++, render pass manager), and example/skeleton comps for lighters. I was the first point of contact for a team of lighters on technical issues (for 100+ shots).



Lighting and Compositing for entire advert
“Mini Oreos”, A large evil corporation
plus shading and textures for Oreo characters and backdrop

September 2010
Softimage - shake

Lighting and Compositing
for entire advert
“Toilet Duck”, A large evil corporation
Look dev for set, set shading and texturing only. *

July 2009
Lightwave -Shake





Lighting and Compositing
for entire advert
'Hershey's Chocolate', Aardman Animations

April 2008
Maya -Renderman Studio -Digital Fusion

Lighting and Compositing
[except hearts]
"McVities", Aardman Animations

July 2009
Maya- Renderman Studio -Digital Fusion



Compositing Only(entire advert)
'Zimms', Aardman Animations

June 2008
-Digital Fusion

Lighting and Compositing
for entire advert
"Birdseye", Aardman Animations
plus shading and textures for BG characters

March 2009
Maya- Renderman Studio-Digital Fusion



All
"Tessa Mapp MJ Ident"

2010
Maya -3delight -shake
