TESSA MAPP

mail@tessamapp.co.uk

SHOWREEL

www.tessamapp.co.uk Showreel Password: happyfeet

SOFT SKILLS

Cultivating self-awareness, I find joy in helping others achieve their goal, mentoring or within a team. I try to lead with compassion and optimism, but also with consistent and meticulous organisation and by encouraging a positive learning mentality.

TECHNICAL SKILLS

By nature, I am a problem solver. Happy to make tools when needed. I have a very good understanding of programming concepts and frequently use **Python**. I have a very strong interest in pipeline and the future of USD in creating a more cohesive industry.

SOFTWARE

Experienced in Houdini/Solaris with Arnold/Karma. Confident Maya /Arnold user and in the past, I have used PRman and 3delight extensively. Nuke for compositing.

QUALIFICATIONS

First class BA (Hons) Computer Visualisation and Animation Bournemouth University, UK. 2000 –2003

INTERESTS

Climbing, paddleboarding, and crafts. Grade 8 cellist, Sea Scouts Leader and allotmenteer. **CG SUPERVISOR** with specialist skills in lighting and compositing. Keeping projects running smooth and easing concerns of producers and supervisors. I love creating an organised, efficient, and positive environment helping a team to thrive. I enthusiastically lead a team with my experience, kindness, and understanding.

Career History

CG Supervisor

Feb 2023 to June 2023. Axis Animation, Glasgow, UK. [Remote from Bristol studio] 'Clash Royale' promotional game trailer.

CG Supervisor

Nov 2019- Nov 2021. Aardman and Nineteen-twenty, Bristol, UK. Contractor in commercials on director driven projects, including 'Tenderstem', 'Chocapic', 'Nectar Card', and 'Morph Thingy-Ma-Bobstacle Course' for Sky Live.

Lead Lighting TD – Episodic Animation

Sept 2022 to Dec 2022, Aardman Animations, Bristol, UK. 'Star Wars Visions' S2. E4 'I am your mother' stop motion with full CG shots, CG cityscapes and CG mouth replacements. Using new Solaris/USD pipeline.

Lead Lighting and Compositing – Feature Animation

Nov 2021 to May 2022. Axis Animation, Glasgow, UK. [Remote] 'Scrooge, A Christmas Carol' feature for Netflix. Master setup for all graveyard sequences and picked up two sequences from a departing lead.

Lead lighting and Compositing

July 2020 to Oct 2020, Blue-Zoo, London, UK. [Remote] TV series based on the popular Alex Scheffler books 'Pip and Posy'.

Lead Lighting TD/Generalist TD

Nov 2016 to Oct 2021. Aardman and Nineteen-twenty, Bristol, UK. Contractor in commercials on director driven projects. Variety of VFX and full CG projects including the 4k Stereo project 'Fabula', for the theme park 'Efteling'.

Talent Acquisition

Mar 2015 to Oct 2016, Aardman Animations, Bristol, UK. Invited on discussion panels and giving talks to students, domestic and international travel representing Aardman at industry events and festivals.

Lighting Technical Director

Aug 2012 to March 2013, Western Post, Vancouver, Canada. 'Super Buddies' a Disney DVD feature film, setup of all lighting and lookdev for full CG head replacements of human puppets. Involved in lighting pipeline development.

Freelance Technical Director

Oct 2007 to Jan 2012, Bristol, UK. Own mini studio.

Freelance shots Technical Director

April 2007 to June2007, Weta Digital, Wellington, New Zealand.

Senior Lighting and Compositing Technical Director

Sept 2005 to Oct 2006, Animal logic, Fox Studios Australia, Sydney. 'Happy Feet' – Feature Animation

Lighting Technical Director

June 2004 to July 2005, Indestructible Production Co. Pinewood Studios, UK.

Junior Technical Director

July to Sept 2002 Framestore-cfc, London, UK.